orintfable

Printable's goal is to enable customers to design the product they want and create a working environment for designers

Problem There were a limited number **People waste** of places where **People want to** time getting the designers could try the designed earn extra designed product they income product at want. ownself

Solutions

People design products with the AI tool integrated into the design studio. By talking to the AI, they can design all the details to the AI

Designers will create
their own sales account
and place the product
they designed. Posted
products will take their
place in Printable

People will be able to try the designed products on themselves with the help of AR

Market Size

10.21 Billion

Every year growth (26%)

560M

24M

MARKET SIZE

Evolution of your market growth

2027 500K USERS

2026

100K USERS

2025

20K USERS

2024

1000 USERS

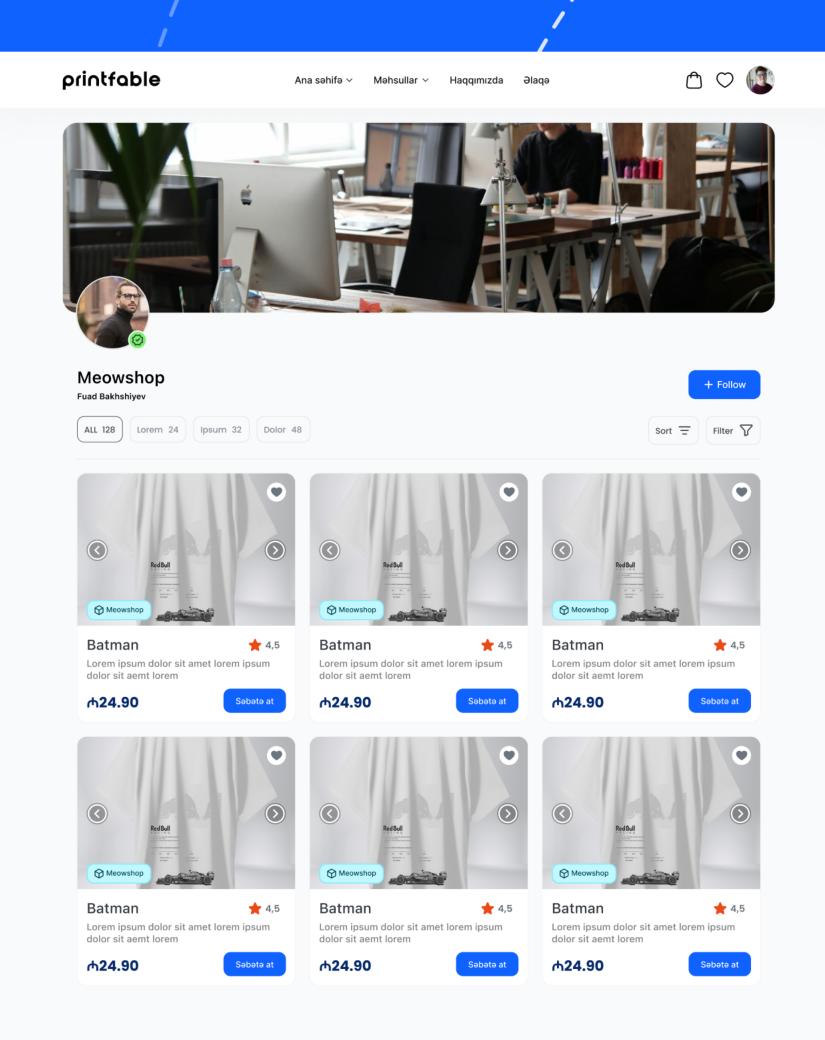


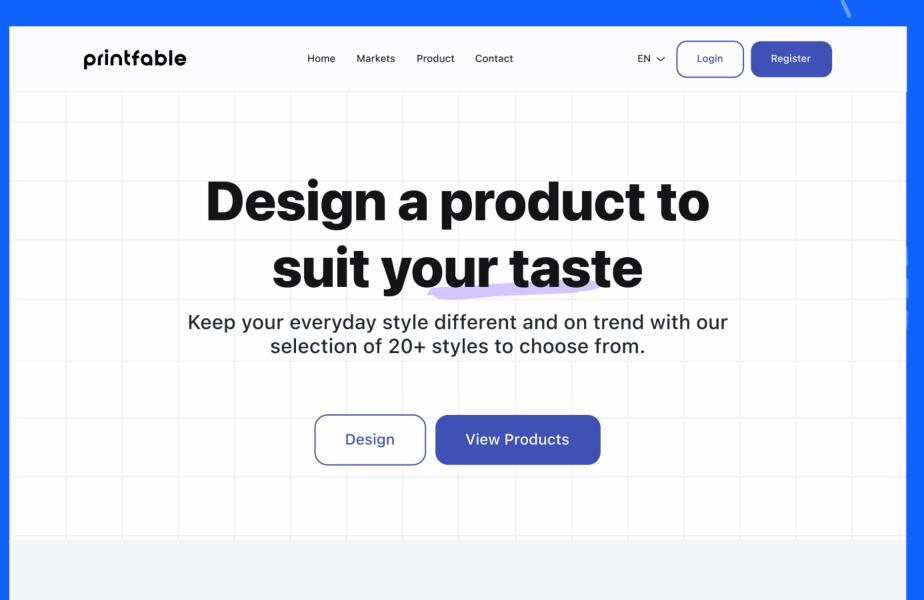
Business model

By giving the designer 20% of the products made and sold by the designers



Product





Why Us?

Collab with companies

By cooperating with more than 20+

companies, Printfable is always

moving forward

Customer Satisfaction

Customer satisfaction has always

been our first goal and we provide high quality for you as soon as 404

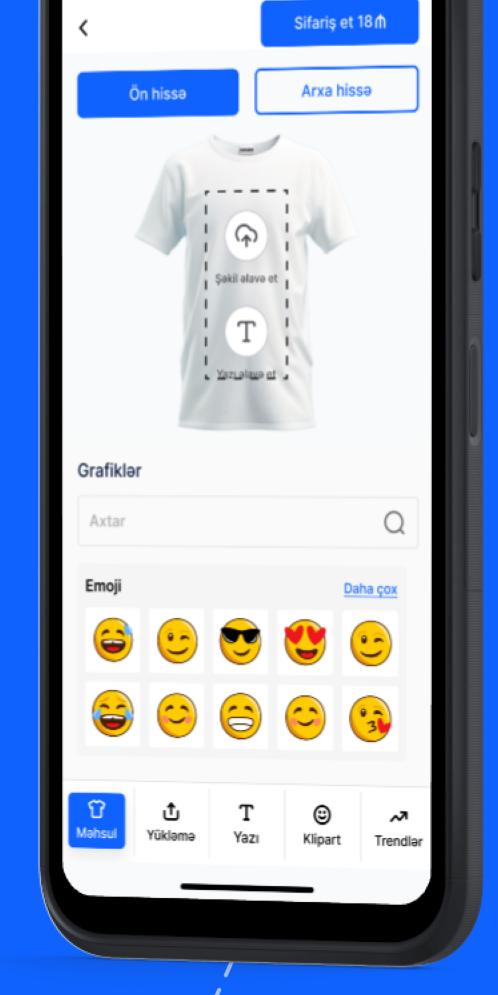
Product range

Moving forward with the sale of many

products, Printfable is constantly

continues to expand its product

gaining the favor of customers and





Competitive Advantage

Ai Designer friend 01.

if u dont't have designer's skills u can use ai for design own print product

AR tool 03

You can use AR for how to design your product and how look at your body

Designer Market

If u have designer's skill's u can join to us as like designer

Country base order Except for exceptions, you will order from the

nearest or your own country

1 Ease of use

We create easyl use of own website

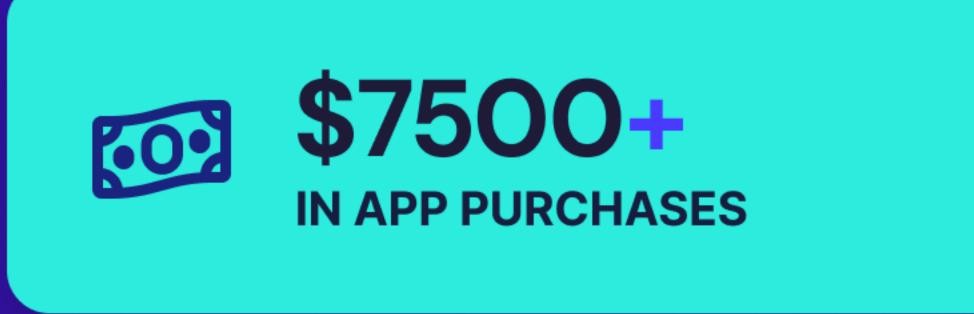
06. Token

Earn tokens on every sale. Turn tokens into discount coupons

TRACTION

Key numbers









MARKETING & GROWTH STRATEGY

Marketing & Growth Strategy

Online

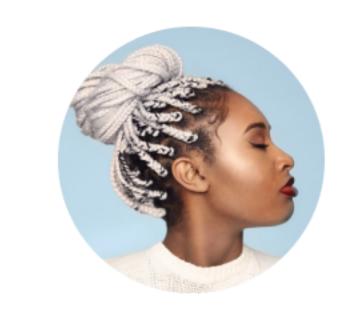
Social media



PPC

SEO

Email



Target audience

18 - 35 y/o love design and love print on demand product

Offline



Events



TV ads



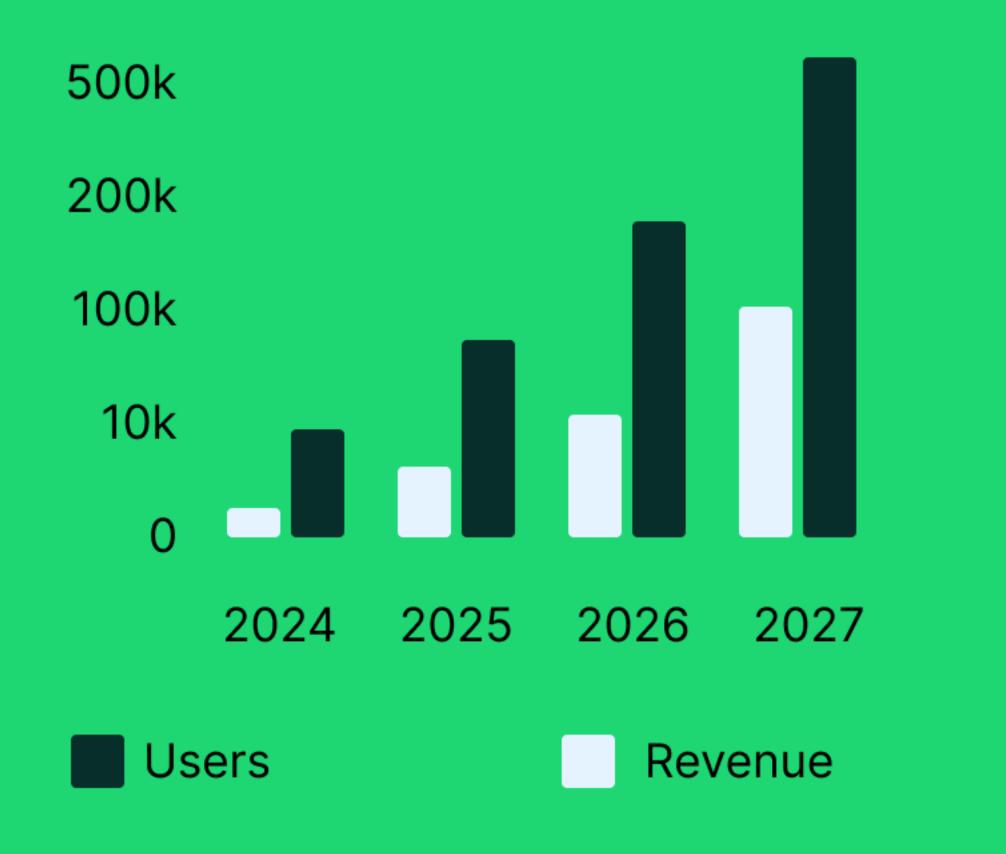
Word of mouth



Sponsorships

FINANCIALS

Outstanding financial resultats









THE ASK

Use of funds



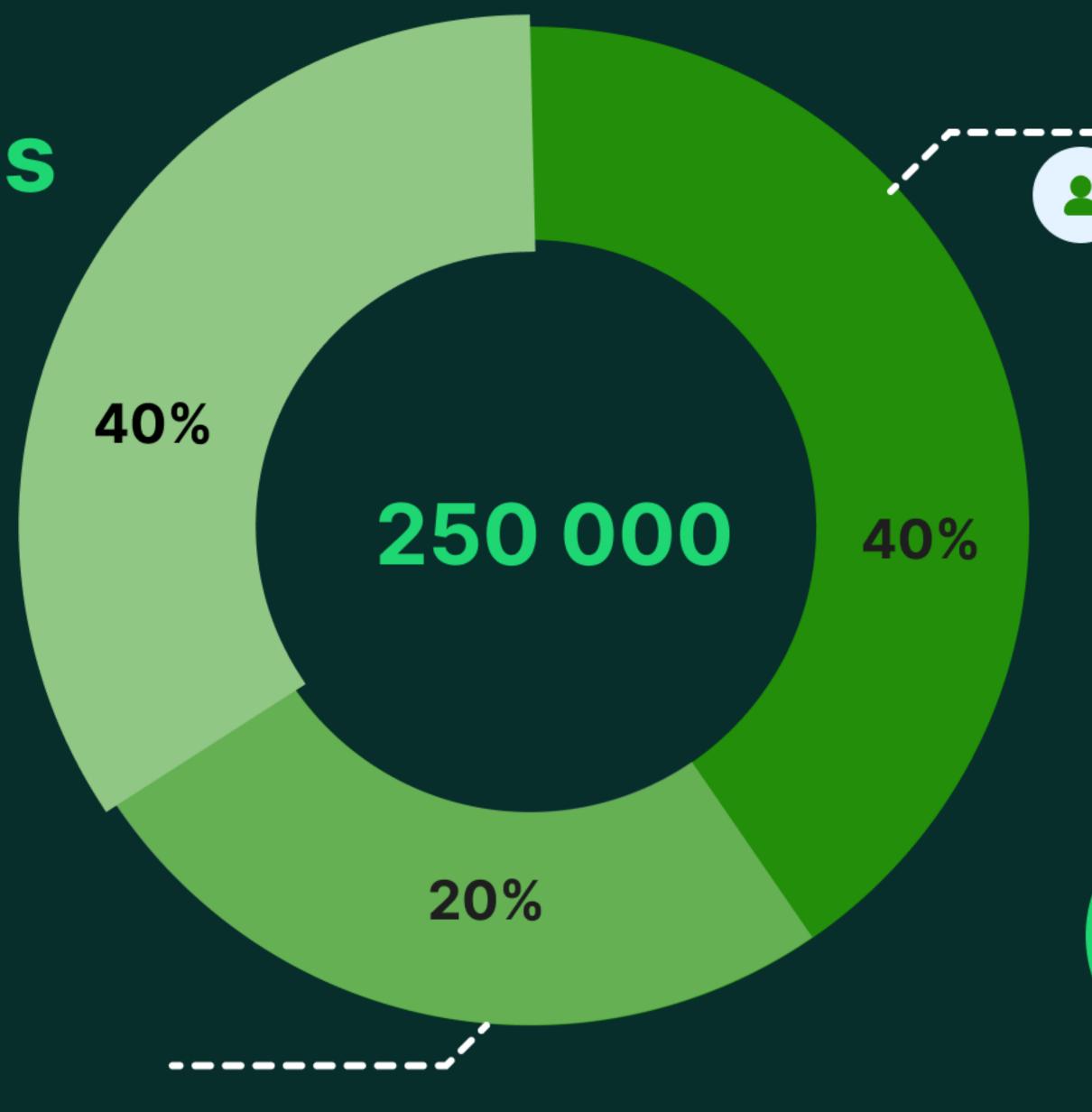
Marketing

- Marketing in new channels
- Collaboration with influencers
- Participation in events and other events



Other

- Additional costs that may arise
- Monthly payments for IT services
- Research and partnership for foreign market





- Graphic designer, motion designer, smt, marketing
- Back-end, front-end developer and ui/ux designer
- Growing a team with fastpaced individuals



Let's connect



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